Pseudocode Black Jack

1) Create a basic table

1. Click on the link and the game will start.
2. One player and one dealer.
3. Player1 and the dealer will start out with two cards.
4. There will be a hit or stay button.

2) Function/Action

1. When you start the game it will start with a full deck
   1. The full deck will be shuffled
   2. Two cards will be given to the player1 facing up.
   3. Two cards will be given to the dealer with one card hidden from your view.
   4. The cards will have the suit and value.
   5. Player one will have the option to hit or stay if the values <= 21
      1. If player one hit they will get another card from the deck
      2. If the value is <= 21
      3. The player1 has the option to stay or hit
      4. 0nly If the cards are <= 21
      5. If the player1 hit their value change <= 21
      6. A card is removed from the deck give to the player1
      7. Check the value to <=21
      8. Player1 win or loss or tie the game.
   6. If player one stay because the value is <=21
   7. The dealer turn
      1. The dealer has the option to stay or hit.
      2. If the value is <= 21 you have the option to stay or hit.
      3. If dealer hit they will get another card from the deck
      4. The dealer has the option to stay or hit
      5. 0nly If the cards are <= 21
      6. If the dealer hit their value change <= 21
      7. A card is removed from the deck give to the dealer
      8. Check the value to <=21
      9. Dealer win or loss or tie the game.
   8. Show who the winner is!
2. Win = loss = tie
   1. Compare player1 value to <=21
   2. Compare dealer value to <=21
   3. Compare player1 value <=21 to dealer value <=21
      1. Show how one or if a tie
      2. Click the screen to start next game
      3. The click will clear the cards
3. If I have time to code in addition options:
   * 1. Have the cards be placed at the bottom of the deck once all 52 cards have been used the deck will shuffle again
     2. Infinity number of games to play